

The Xenomai Project

http://freesoftware.fsf.org/projects/xenomail

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Project ID

- / What is Xenomai?
 - A GNU/Linux-based real-time framework
 - A foundation for writing real-time interfaces
 - What are the main features?
 - A collection of (traditional) RTOS API emulators
 - A scalable run-time system (timeliness requirements)
 - * A simulation system aimed at debugging tasks



Why Xenomai?

- / Help for migration of real-time systems
 - Versatility of GNU/Linux
 - Commonality of traditional RTOS features
- Integrate the emulation & simulation approaches
 - Prototyping and first order port
 - RTOS-awareness of debugging support
 - Early development stages made simpler
 - Test harnessing

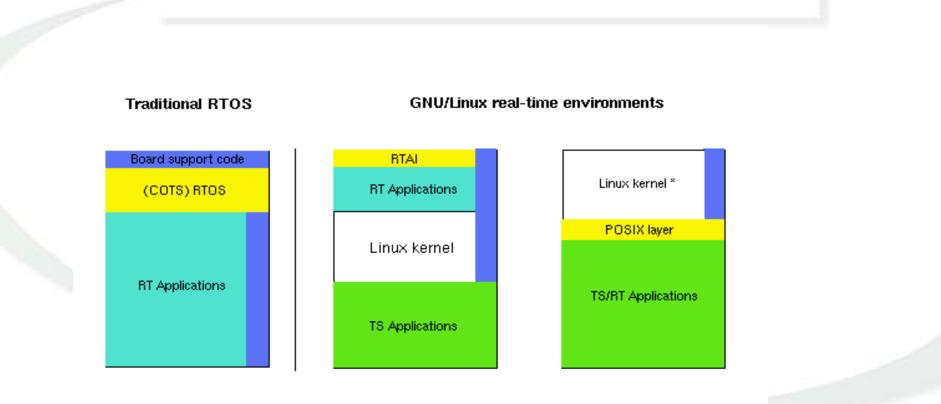


The real-time infrastructure

- / The traditional RTOS layout
 - Small and specific "h/w glue" code (i.e. BSP)
 - COTS (nearly) platform-independent kernel
- / The real-time Linux duality
 - Supervisor-mode executive, and/or
 - Standard Linux kernel



Compared infrastructures



* Additional FIFO scheduling and/or fine-grain preemption support

Hardware control layer Service layer



A basic view of a RTOS

- / The hardware control layer
 - Manages parts of the bare silicon
 - Handles the external events
- / The software service layer
 - Creates, manages and synchronizes tasks
 - Implements a set of programming facilities
 - Provides a kernel API



The software service layer

- / The kernel code and its interface are usually highly integrated. For instance, RTAI's rtai_sched module directly exports to the application layer its own implementation of:
 - Preemptive scheduling
 - Inter-tasks synchronization and messaging
 - Precision timers
 - Memory allocation (optionally)

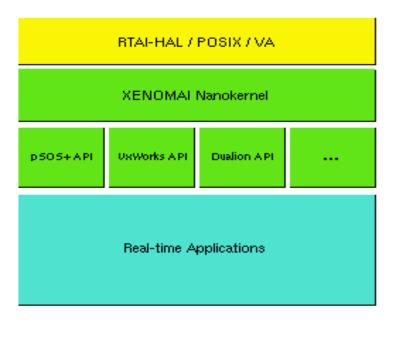


The Xenomai approach

- / The hardware control is left to a real-time host infrastructure (e.g. RTAI-HAL).
- / A splitted view of the software service layer
 - A single nanokernel providing generic services
 - Any number of real-time interfaces using these services
- / A small and well-defined interface between the real-time infrastructure and the nanokernel



A layered view of Xenomai





Real-time infrastructure Application layer



The Xenomai nanokernel

- / Offers generic real-time services on top of a realtime infrastructure:
 - Fixed-priority, FIFO, preemptive multi-threading
 - Thread synchronization
 - Timer and clock management
 - Memory allocation (bounded worst-case time)
 - Interrupt and signal management



A simple code fragment...

```
File Edit View Cmds Tools Options Buffers C
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                                                 2B
2C
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            Open
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                                      Undo
                                            Spell
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                                                                Compile
                                                                      Debug
                                                                            News
 sem.c pod.h task.c mvmsupp.c mvm.h rtai-x86.h
u long sm_p (u long smid,
              u long flags,
             u long timeout)
{
    /* Proloque and epiloque code skipped....*/
    if (flags & SM NOWAIT)
        if (sem->count > 0)
             sem->count--;
        else
             err = ERR NOSEM;
    else
        xnpod_check_context(XNPOD_THREAD_CONTEXT);
        if (sem->count > 0)
             sem->count--;
        else
            xnsynch sleep on(&sem->synchbase, timeout, & imutex);
             if (xnthread test flags(&psos current task()->threadbase, XNRMID))
                 err = ERR SKILLD; /* Semaphore deleted while pending. */
             else if (xnthread_test_flags(&psos_current_task()->threadbase,XNTIME0))
                 err = ERR TIMEOUT; /* Timeout. */
        3
    return err;
}
                                       (C Font Abbrev) ---- Top-----
   --XEmacs: sem.c
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                                \sim
```



Advantages

- / Selectable real-time infrastructure
 - Depends on the required degree of timeliness
 - RTAI's HAL for hard real-time
 - LinuxThreads (POSIX 1003.1c) for soft/firm real-time
 - Seamless simulation support using the Minute Virtual Machine
 - Runs Xenomai's nanokernel any client interface
 - Runs the original RTAI's uniprocessor scheduler
 - Comes with a RTOS-aware graphic debugger



Advantages (2)

- / A common base for porting real-time interfaces
 - Traditional RTOS API emulators
 - Home-grown interfaces
 - Behavioral compatibility with traditional RTOS
 - Straightforward implementation of emulators
 - Simplified application port



Xenomai's current status

- / A single nanokernel running on top of multiple real-time infrastructures
 - RTAI's HAL for hard real-time
 - LinuxThreads for soft real-time
 - Minute Virtual Machine (MVM) for simulation
- / API emulators for pSOS+, VxWorks, VRTXsa
- / uITRON-compliant API
- / Dualion experimental API



Next (planned) steps

- / Documentation effort
- / LTT port
- / Enrich the RTOS emulator collection



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