Business Process Management and Enterprise Architecture The Key in Growing your Enterprise Investment?

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Agenda

• Statistics

- Problem Description
- Research Approach & Data Collection
- Research Findings
- Related Research
- Discussions
- Conclusion





Statistics (Investments)

- In 2001 in the US \$2.3 trillion is spend on projects. It is approximately 25% of yearly US GDP. (Schwalbe, 2006).
- Of the \$40.7 trillion GDP of the word \$10 trillion is spend on projects. (Schwalbe, 2006).
- In 2004 \$752 billion is spend on IT projects with an expected growth of between 4-8%. (Schwalbe, 2006).
- Avg. cost for an IT project in a large company is \$2.3 million, \$1.3 million for a medium size company and \$434 000 for a small company. (Schwalbe, 2006).



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Statistics (Success Rate)

- In 1994 the success rate of IT projects was only 16.2% (Not on time and not in budget). (Schwalbe, 2006).
- 31% of projects cancelled before completion. (Schwalbe, 2006).
- Slightly improved in 2002. Success rate increased to 31%. 15% of projects are cancelled before completion. (Schwalbe, 2006).
- Still many executive argue about the received payoffs of IT investments. (Tallon et al., 2001). It actually has a name: the "productivity paradox"



Problem Description



- CONCLUSION: Vast amounts of money is spend on enterprise projects (it includes enterprise systems, architecture and development) that does not always show a return of business investment.
- AIM OF THIS PRESENTATION: How can BPM be applied in the enterprise to grow the enterprise investments of business owners (so that less money is wasted)?



Research Approach and Data Collection



- **INTERPRETIVE RESEARCH:** Ontological position is one of multiple realities that exists as a subjective construction of the mind. IT simply means it is **subjective** research.
- **RESEARCH POPULATION:** A focus group of FlowCentric (A leading BPM company in SA) BPM consultants who have extensive local and international experience in the BPM domain.
- **INTERPRETATION OF RESULTS:** This result of the research is subjective to the perceptions of the findings and experiences of the consultants.
- RESEARCH FRAMEWORK (Used to make sense of data): Adapted framework of Fairclough (1992). Look at problems in the immediate context; determined then the "root causes" of the problem; With dualisms try to find possible solutions to the problem.



Research Findings



- ENTERPRISES CONTINOUSLY CHANGE: Enterprise continue to adapt to take advantage of new market opportunities. This causes enterprise architectures, systems and software to change continuously.
- CHAOTIC WORKING ENVIRONEMTNS: Employees associate the continuous change of their working environments (architectures, systems and software) with chaos. It causes stress and job dissatisfaction which negatively affects the business.
- **CONTINIOUS LEARNING:** Employees need to continuously learn (new enterprise systems, architectures and software) to perform their jobs well. It causes long working hours which influences the job-family balance negatively (especially for women).
- MULTIPLE EVER CHANGING ENTERPISE STANDARDS: Many systems, software and architectures that continue to change which contribute to the factors above.



Related Research

- ENTERPRISES APPLICATION INTEGRATION (EAI): BPM is very strong in Enterprise Application Integration. It allows a BPMS to integrate into the whole enterprise architecture. It is one of the three promises of BPM. (Silver, 2003; 2004; 2005).
- BUSINESS PROCESS EXECUTION LANGUAGE FOR WEB SERCCES (BPELWS): Domain of Prof Wil van der Aalst of the Netherlands (University of Technology at Eindhoven). It is a XML type of langue used with web services to programmatically perform process functions. It is used with BPMS integration adapters to pull and push information from enterprise systems.
- GRAPHICAL USE of BPELWS: Making use of graphical manipulation to build BPELWS. Easier for business owners to use. (van der Aalst & Bisgaard Lassen, 2006).
- CONCLUSION: The integration capabilities of BPMS is extending. It is also getting simpler to use.



	Listing 1
1	<sequence></sequence>
2	activityA
3	activityB
4	

Listing 2

- 1 <flow>
- 2 <links>
- 3 link name="L"/>
- 4 </links>
- 5 activityA
- 6 <source linkName="L"/> ...
- activityB
- s <target linkName="L"/> ...
- 9 </flow>



Discussion (BPM & EA)



The nature of business processes in the enterprise

Factors: Continuous change, chaos, continuous learning and multiple standards



Discussion (BPM & EA)

Business Challenges

Users have to be super users on all systems

Control & Consistency Problems

Disparate Systems



People



Some challenges

Factors: Continuous change, chaos, continuous learning and multiple standards



BPM and EA – The solution?





The "processlayer"

Factors: Continuous change, chaos, continuous learning and multiple standards



Conclusion



- BPM & EA: These two IS areas compliment each other to benefit the enterprise. Business Owners can improve their core business processes in the "process-layer" with the EAI capabilities of a BPMS. Unwanted enterprise systems & architectures, not part of these core business processes can be eliminated.
- ORDERED WORKING ENVIRNEMNT : Employees associate the continuous change of their working environments (architectures, systems and software) with chaos. By using one BPMS (in the "process-layer"), that exactly dictate how work and processes should be performed will create a much more orderly environment, with less stress. It might contribute to job satisfaction that will benefit the organisation.
- CONTROLLED LEARNING: Employees who uses one BPMS interface (in the "process-layer") have much less learning to perform. It will create a controlled learning environment. The work-family balance will also be influenced positively.
- ONE ENTERPRISE STANDARD: Many systems, software and architectures that continue to change which contribute to many standards. By working though the process layer the many standards will reduced, contributing to better job satisfaction.

